

ORDER OF PLAY SHEET

JUNIOR & SENIOR DIVISIONS

PLAYER ONE: Rolls cubes and states a Sentence Pattern, Structure, OR Purpose

PATTERN

- S-V/N-V
- S-V-DO/N-V-N
- S-LV-PN/N-LV-N(PN)
- S-LV-PAN/N-LV-A(PA)
- S-V-IO-DO/N-V-N-N
- S-V-DO-OC(Noun)/N-V-N-OCN
- S-V-DO-OC (Adj.)/N-V-N-OCA
- Inverted

STRUCTURE

Simple Complex Compound Compound-complex

PURPOSE

Declarative Interrogative Imperative Exclamatory

PLAYER TWO: Uses a BLACK or GREEN Cube to state a TYPE Demand

NOUN PRONOUN VERB ADJECTIVE

ADVERB PREPOSITION CONJUNCTION INTERJECTION

PLAYER THREE - Uses a BLACK or GREEN cube to state a FUNCTION Demand.

NOUN OR PRONOUN - Subject, Direct Object, Indirect Object, Predicate Noun, Object of Complement, Object of the Preposition, Retained Direct Object, Retained Indirect Object, Retained Objective Complement, Appositive, Noun Adjunct (not applicable to pronouns)
FORBIDDEN - Demanding an Appositive be restrictive.

VERB - Simple Present Tense, Simple Past Tense, Simple Future Tense, Present Perfect, Past Perfect, Future Perfect, Present Progressive, Past Progressive, Future Progressive, Present Perfect Progressive, Future Perfect Progressive, Infinitive*, Gerund*, Participle
 *Functions may be called for Infinitives and Gerunds

ADJECTIVE - Noun or Pronoun Modifier, Predicate Adjective, Objective Complement
 Adjacent Adjective, Retained Objective Complement

ADVERB - Verb, Adjective, or Adverb Modifier

PREPOSITION - Introductory word in an Adjective or Adverb Phrase
FORBIDDEN: Compound Preposition

CONJUNCTION - Subordinator, Conjunctive Adverb
FORBIDDEN: Correlative Conjunction

INTERJECTION- NONE- The second demand is a General Demand.

LINGUISTIK SCORING CHART

DEFINITION OF TERMS

- CHALLENGER:** The player who makes the challenge.
- SOLVER:** A player other than challenger who presents a correct solution.
- NEUTRAL:** A player other than the challenger who declares Neutral in the first minute of the three minute solution-writing time and does not present a solution.
- WRONG:** A player who presents an incorrect solution, or who agrees with a Forecast but does not have a correct solution.
- MOVER:** A player who makes the last move before a challenge.
- AGREER:** A player who agrees to or calls a Forecast and presents a correct solution.
- DISAGREER:** A player who disagrees with a forecast declaration.

| SITUATION | 4 POINTS | 2 POINTS | O POINTS |
|--|------------|---------------------|------------------------------|
| A. Challenge Win or Trap. Challenger has a correct solution | Challenger | Solver | Neutral Wrong |
| B. Challenge Win or Trap. Challenger does not have a correct solution but another player does. | Solver | Neutral | Challenger Wrong |
| C. Challenge Win or Trap. No player has a correct solution. | | Neutral (See LT 26) | Challenger Wrong |
| D. Challenge Impossible. No player has a correct solution. | Challenger | Neutral | Mover Wrong |
| E. Challenge Impossible. At least one player has a correct solution. | Solver | | Challenger Wrong Neutral |
| F. Forecast. All players agree | | Agree | Neutral Wrong |
| G. Forecast. At least one player correctly disagreeing. | Disagree | | Agree Wrong Neutral |
| H. Forecast. All players who disagree are wrong. | Agree | | Disagree Wrong Neutral |

GENERAL DEMANDS—Junior/Senior Division

- A. Color Wild
- B. Must Contain
- C. Must Not Contain
- D. Letter Transfer

- E. Number of Letters
- F. Double Vowel
- G. Double Consonant

H. Noun

- 1. Singular*
 - 2. Plural*
 - 3. Collective
 - 4. Abstract
 - 5. Concrete
 - 6. Nominative Case
 - 7. Objective Case
- *Not applicable to Noun Adjuncts

I. Pronoun

- 1. Singular
- 2. Plural
- 3. Personal
- 4. Indefinite
- 5. Interrogative
- 6. Demonstrative
- 7. Relative
- 8. Nominative Case
- 9. Objective Case
- 10. Intensive
- 11. Reflexive

J. Verb

- 1. Singular
- 2. Plural
- 3. Linking
- 4. Auxiliary
- 5. Regular
- 6. Irregular
- 7. Imperative Mood
- 8. Present Infinitive
- 9. Subjunctive Mood*
- 10. Emphatic Form*
- 11. Present Participle
- 12. Past Participle
- 13. Active Voice
- 14. Passive Voice
- 15. Transitive
- 16. Intransitive
- 17. Present Perfect Infinitive

*The player may choose to designate present or past emphatic.

Forbidden: Demanding that the verb be in the conditioning tense.

K. Adjective*

- 1. Positive Degree of Comparison
- 2. Comparison Degree of Comparison
- 3. Superlative Degree of Comparison
- 4. Possessive Noun
- 5. Possessive Pronoun

*If these are demanded, the player may also indicate regular or irregular.

L. Adverb

- 1. Positive Degree of Comparison
- 2. Comparison Degree of Comparison*
- 3. Superlative Degree of Comparison*

*If these are demanded, the player may also indicate regular or irregular.

M. Phrases*--The word must be contained in...

- 1. Infinitive
- 2. Gerund
- 3. Participle
- 4. Appositive
- 5. Verb
- 6. Adjective
- 7. Adverb
- 8. Prepositional

*NOTE: The number of times the two demands (M&N) can be made is limited to two times in this division. The maximum number represents a combination of both phrases and clauses. IT IS NOT two clauses and two phrases, BUT RATHER a total of two in any combination that a demand may be made that the word be contained in either a clause or a phrase. EXAMPLE: 2 clauses, or 2 phrases, or 1 clause and 1 phrase.

N. Clauses*--The word must be contained in...

- 1. Independent
- 2. Dependent (subordinate)
- 3. Adjective
- 4. Adverb
- 5. Noun
- 6. Relative
- 7. Infinitive
- 8. Elliptical (incomplete)*

*SEE the Dictionary of Terms for the definition of Elliptical.

O. The word must be part of...

- 1. A Direct Quote (proper punctuation required).
 - 2. An Indirect Quote
- SEE the Dictionary of Terms for the definition of direct quote.

P. Compound Word

SEE the Dictionary of Terms on the difference between a compound preposition and a preposition which is compound. SEE ALSO Compound Word in the Dictionary of Terms.

Q. Phonics--The word may include these phonemic designations: Blends, diphthongs, and digraphs (consonants and words).